

Practical Pistol

NOTE:

The Practical Pistol match is similar to a combat style pistol match. The match will vary somewhat in layout each time, so the following information is a guideline for the format that will be followed.

The course consists of several stages shooting steel plates and possibly a shooting star with most targets at approximately 25 feet +/- out to a maximum of about 25 yards. Scoring is a combination of time and the number of hits.

As noted above the course will vary from match to match and will be finalized on the morning of the match. Once set up, before the event starts, you will be given a walkthrough of the course and what is expected.

Course:

On the table provided the shooter will load the magazines, speed loaders or moon clips that will be used for the course.

FIREARMS MUST BE POINTED DOWN RANGE AND HANDLED IN A SAFE MANNER AT ALL TIMES! YOUR SAFETY AND THE SAFETY OF OTHERS DEPENDS ON IT!

DO NOT LOAD UNTIL THE LOAD COMMAND HAS BEEN GIVEN BY THE DIRECTOR

Each shooter in turn will move to the 1st stage of the course, at the command draw their firearm, load the first magazine/cylinder and charge your pistol/revolver. At the ready command the timer is started – the timer has a very audible ‘beep’ that is activated internally within a few random seconds. Commence firing at the beep and run the course. At the last shot as you finish the course the timer will automatically stop and record your time. When you are finished and at the line with the firearm pointed downrange clear the chamber keeping it in a safe position with slides open, revolvers with cylinders dumped and swung out. Remove your firearm to the staging area with barrel to the sky.

Return and pick up your dropped magazines and brass from the course area.

If at any time your experience a misfire, hang-fire or any other malfunction, you must keep your firearm pointed in a safe down range manner and notify the match director. The match director will call a cease fire on the range and handle the problem in an appropriate manner. It will be at the Match Directors discretion as to the manner of restarting your event.

Equipment:

Ear and sight protection must be worn at all times by participants and spectators when the event is in progress.

Semi-auto handgun or revolver.

When using a .44 Magnum, load only with .44 Special ammunition.

A revolver with a swing out cylinder is recommended as fast reloading is an intricate part of this match. Some type of holster is also recommended, but not necessary as a stand will be provided for the firearm at the starting point. Stands are also positioned at various points along the stages to place extra magazines, moon clip or speed loaders.

As the course setup does vary from match to match the total amount of ammunition can change, it is recommended that you bring along a minimum of one box (50 rounds) of your specific ammunition and enough magazines, speed loaders or moon clips to hold at least pre-load 50 rounds. It is advisable to bring along additional cartridges.

It is requested that the people who did not just finished shooting, or not the next shooter, help reset the targets and assist in picking up the brass. We are here for fun, let's help each other. The more we help, the faster the event goes.

And let's all help with tearing down, putting away and clean up at the end of the event.